

A science fiction adventure in 25th Century Eden, with 200+ pictures on everything but the BBC. You may never bite another apple!

Level 9 Computing specialise in big adventures with 200+ locations, detailed scenery and interesting storylines. This one understands a wider range of full English sentences than anything we've seen so far. It has a thousand word vocabulary, better than 50% text compression, multi-tasking in all graphics versions and it's entirely by the Austins.

The Worm in Paradise concludes the *Silicon Dream Trilogy*, following the award-winning *Snowball* and *Return to Eden* (though you don't need to have played these). It's your last chance to give an arm and a leg for an inflatable Kim Kimberley.

The robot megapolis of Enoch may be a paradise for the silent majority, but it's a real challenge for those with higher ambitions. Especially if, with your faithful Dagget wrapped round your leg, you intend to save the world. See the inside of this cover for more details.

Here's what reviewers have said about Level 9:

"The programmers of what must be THE best cassette adventures."

- ZZap! 64

"New releases from Level 9 are always welcome. For cassette based games, they are clearly the leaders in the field."

- AMTIX

"Level 9 never seem to produce a bad product and indeed the ability of Peter Austin and Co to produce three superb graphic adventures this year is itself verging on sorcery."

- Commodore User

"You really can't go wrong with any Level 9 game as they are all brilliant."

- Crash

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Level 9 Computing, P.O. Box 39, Weston-Super-Mare, Avon BS24 9UR.

The Worm in Paradise

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CASSETTE INSTRUCTIONS

To load and start the cassette version of the game, put the tape in your recorder and follow the instructions below for your computer. The underlined text is what you type (remember to press RETURN or ENTER after each command you type).

AMSTRAD CPC464	Type <u>RUN</u> (RETURN).
AMSTRAD CPC664/6128	Type <u>ITAPE</u> (RETURN) <u>RUN</u> (RETURN).
ATARI 400/800	Open the front cover of your Atari. Remove all cartridges and press START while you close the cover. Start the tape and press RETURN.
ATARI XL/XE	Press START and OPTION together while you switch on the Atari, then start the tape and press RETURN. If the game loads without starting, type <u>PRINT USR(29472)</u>
BBC 32k	Type <u>*TAPE</u> then <u>CHAIN</u> and start the tape.
COMMODORE 64	Press SHIFT and RUN/STOP together, then start the tape. In general only 1 side will load.
MSX 64k	Type <u>RUN "CAS:"</u> and start the tape.
SPECTRUM 48k	Type <u>LOAD</u> and start the tape.

While playing the cassette version of an adventure, you can save your position (the state of play) on tape. Start a blank tape on RECORD, type SAVE and press ENTER or RETURN. (If the tape doesn't move, press ENTER or RETURN again.) When the program asks you for your next command, stop the tape.

To return to a saved position, you must be playing the game. Type RESTORE and press ENTER or RETURN. If the game asks if you're sure, reply YES followed by ENTER or RETURN again. Rewind the cassette on which the position was saved and start it on PLAY. (If the tape doesn't move, press ENTER or RETURN again.)

CASSETTE LOADING ADVICE

We test cassettes thoroughly and you shouldn't have any problem in loading this game. If you do have difficulties, though, the following may help:

1. Try the other side of the cassette.
2. Load another game from cassette, to check everything's connected.
3. Vary the volume and tone settings on the recorder if you can (fairly loud and fairly "high" should work best).
4. Clean and demagnetise the recorder (following the maker's instructions).
5. Can you try another recorder (or one of another type)?

GUARANTEE:

We'll replace the cassette/disk/microdrive cartridge of this game if you return it to Level 9. If you have any problems in the month after purchase, a replacement of the same type is free.

Otherwise, please enclose £1 for a replacement cassette or £2.50 for a disk/microdrive cartridge (if available). Add £1 if outside the UK.

OTHER GAMES

Level 9 Adventures are available from good computer shops. We currently have over 100 different product lines (not all listed here) and as we don't expect shops to stock all of them, we run a mail order service.

To get a FULL COLOUR POSTER, with more details of Level 9 Adventures on the back, please write to us enclosing a stamped, self addressed envelope at least 9" by 6".

Colossal Adventure

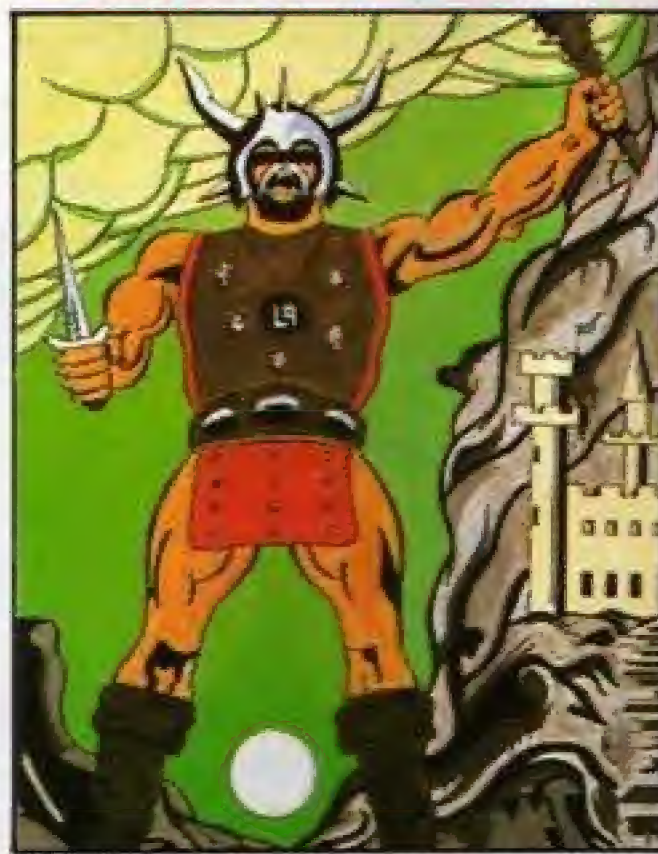


Colossal Adventure is a complete, full-size version of the classic mainframe game "Adventure" with all the treasures, creatures, rooms and puzzles of the original. And we've added 70 bonus locations to the endgame. No one else gives you this.

"Colossal Adventure is one of the best in its class. I would recommend it to any adventurer."

- Acorn User

Adventure Quest



Adventure Quest. Hundreds of years have passed since the time of Colossal Adventure and evil forces are invading the land. One hope remains: you must discover the Old Roads to the Dark Tower, fortress of the Demon Lord. Only there can you defeat him.

"A brilliant adventure that confirms Level 9's place as the ultimate adventure software house"

- Computing with the Amstrad

Dungeon Adventure



Dungeon Adventure completes our Middle Earth trilogy. The Demon has been defeated and his Dark Tower cast down. But its dungeons remain, filled with hoarded treasure and magic.

"Once again Level 9 has created a wonderful adventure sparking off your imagination and transporting you into a world where electricity bills and mortgages have no place."

- MSX Computing

Snowball



Snowball. Meet Waldroids, Night-Ingales and other strange robots in this massive science fiction adventure. But the most baffling puzzle, according to many players, is how to use the control room computer.

"I was impressed by the scope, over 7000 locations, the quality of the location descriptions, and the addictiveness. This one kept me awake for nights!"

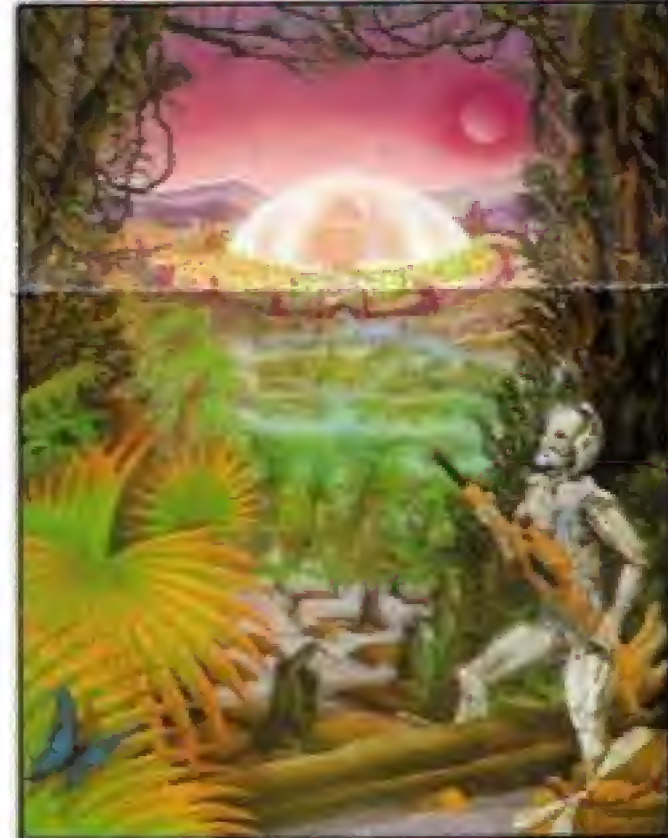
- Software Today

Voted "Text Adventure of the Year"

- Crash Micro

Cass. £9.95 (Disk £11.95)

Return to Eden



Return to Eden is the sequel to Snowball. Marooned in the deadly paradise of Eden's jungles, you must use the weird plant life to survive. Then tackle the strange robot city to secure the fate of the whole planet.

"Pick of the week... A mandatory purchase for adventure fans everywhere. Tony Bridge will go gaga."

- Popular Computing Weekly

Cass. £9.95 (Disk £11.95)

Lords of Time



Lords of Time.

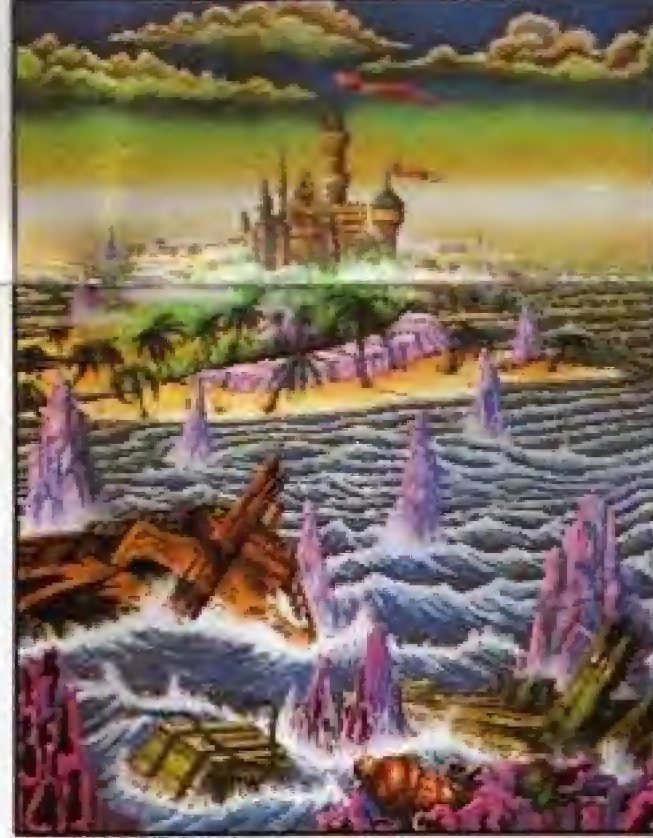
"Level 9 - arguably the producers of the best adventure games in the UK - has done it again. **Lords of Time** is a sparkling addition to its stable of winners, with more than 200 beautifully described locations and a repertoire of witty responses to even the dumbest instruction."

- Acorn User

Cass. £9.95 (Disk £11.95)

Cass. £9.95 (Disk £11.95)

Emerald Isle



Emerald Isle. Fierce Winds seize your aircraft over the Bermuda Triangle and hurl it to destruction. You escape by parachute, floating downwards to the lonely atoll, "Emerald Isle" from which few escape. The only way out is to solve its challenges

"Emerald Isle" is a game which takes all the best aspects of adventuring and moulds them into a huge yet detailed story which will have you engrossed for hours"

- Crash

Cass. £6.95

Red Moon



Red Moon. The Moon Crystal of Xax supplied good magik for the honest rulers of the Kingdom of Baskalos. Then it was stolen and the land fell into chaos. You must recover the Moon Crystal from the magik-rich castle where it is hidden, armed only with your wits and a handful of spells.

Red Moon has 150+ pictures in Amstrad, Atari, CBM64, MSX and Spectrum versions. Other versions are text only.

"Crash Smash"

- Crash

Cass. £6.95

LEVEL 9 ORDER FORM

Post to: Level 9 Computing
P.O. Box 39
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Avon BS24 9UR



The Worm in Paradise HINT REQUEST

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The Worm in Paradise ☐ (outside the UK)